

# 深度学习讨论班

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2016-11-29

# 内容大纲

- 1.深度学习介绍
  - 神经网络的历史
  - 深度学习的应用
- 2.多层感知机(multi-layer perceptron machine)
  - 前向神经网络 (feedforward neural network)
- 3.卷积神经网络 (Convolution neural networks)
- 4.递归神经网络 (Recursive neural networks)
- 5.利用神经网络的针对具体问题建模
  - 如何设计损失函数
  - 是否采用端到端学习
- 6.训练神经网络的实用技巧
  - 如何有效地训练
  - 如何提高模型的泛化能力

深度学习  
知识层面

深度学习  
应用实践  
层面

# 课程的目标

- 1. 在知识层面
  - 基本的术语
  - 三类经典的神经网络
- 2. 应用实践层面
  - 会针对具体的问题，利用深度学习建模
  - 编程实践，基于torch平台（深度学习平台）

# 相关资料

- 深度学习课程
  - 牛津大学, Nando de Freitas,  
<https://www.cs.ox.ac.uk/people/nando.defreitas/machinelearning/>
  - Coursera, Geoffrey Hinton , Neural Network for Machine Learning
  - 斯坦福大学, Fei-Fei Li, CS231

# 相关资料

- 领域顶级会议
  - ICLR (International Conference on Learning Representation )
  - ICML
  - CVPR, ACL, IJCAI, AAAI.

# 相关资料

- 实验室ftp:  
<file:///C:/Windows/FileServer/nlsde.buaa.edu.cn/Public/Study/DeepLearning/>

# Deep learning introduction

Presented by Lei Huang

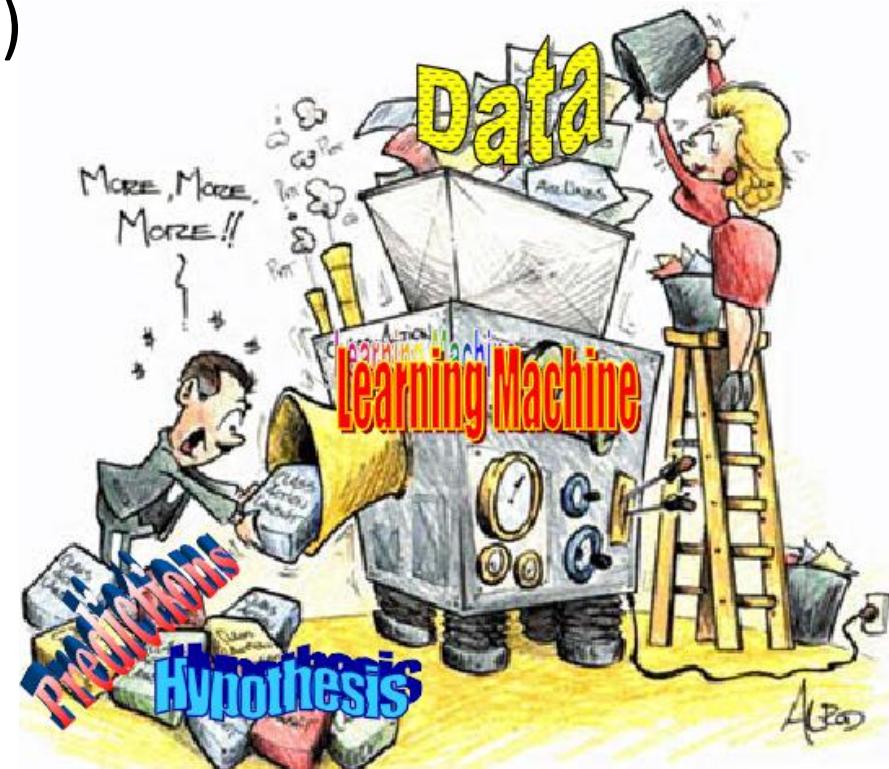
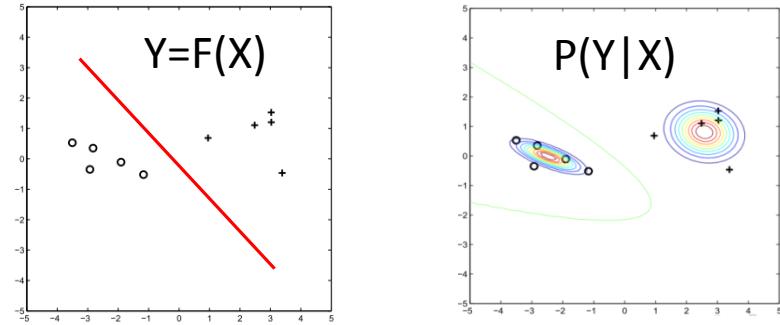
November 29, 2016

# Outline

- Basic Concept
  - Machine learning
  - Neural network
  - Deep network
- History of neural network
  - Perceptron
  - BackPropagation
  - Deep learning
- Application

# Machine learning

- dataset  $D=\{X, Y\}$ 
  - Input:  $X$
  - Output:  $Y$
  - Learning:  $Y=F(X)$  or  $P(Y|X)$
- Goal
  - Automatically detect patterns in data
  - Use the uncovered patterns to predict future data
- Fitting and Generalization



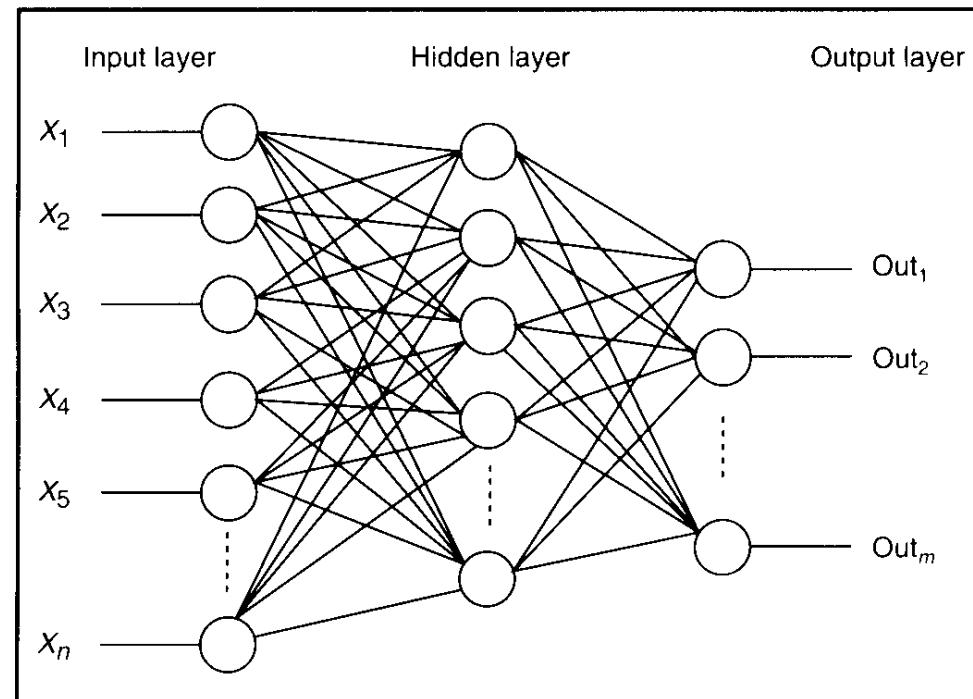
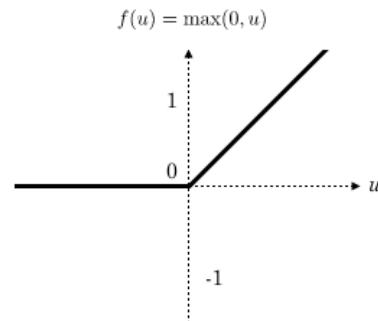
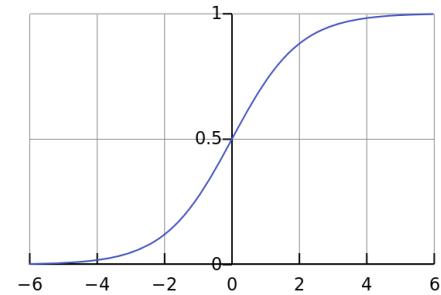
# Machine learning

- Types: view of data
  - Supervised Learning(监督学习)
    - $D=\{X, Y\}$
    - Learning:  $Y=F(X)$  or  $P(X,Y)$
  - Unsupervised Learning(非监督学习)
    - dataset  $D=\{X, X\}$
    - Learning:  $X=F(g(X))$  , use  $G(x)$  as representation
- Types: view of models
  - Non-parametric model (非参模型)
    - $Y=F(X; x_1, x_2 \dots x_n)$
  - Parametric model(参数化模型)
    - $Y=F(X; \theta)$

# Neural network

- Neural network
  - $Y=F(X)=f_T(f_{T-1}(\dots f_1(X)))$
  - $f_i(x) = g(Wx + b)$

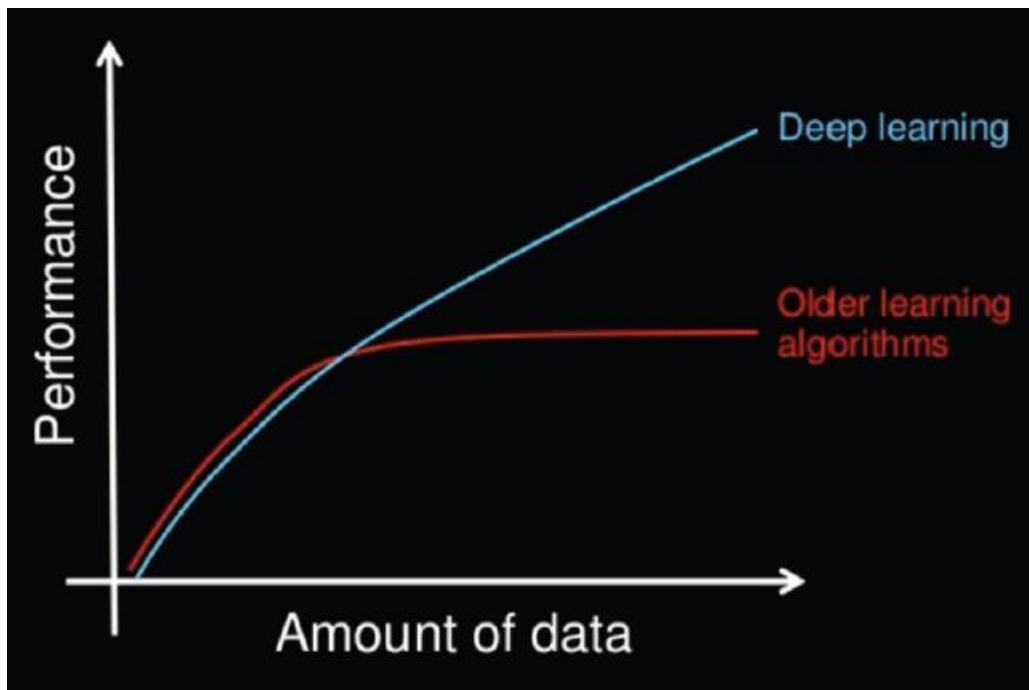
- Nonlinear activation
  - sigmoid
  - Relu



# Deep neural network

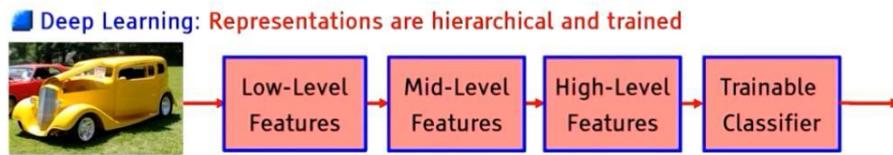
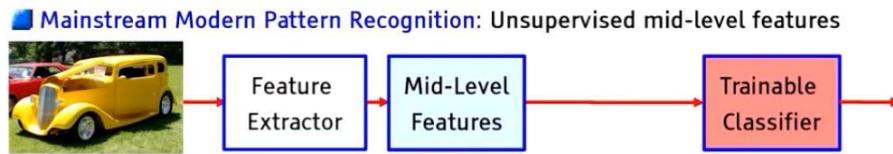
- Why deep?

- Powerful representation capacity(函数表达能力)



# Key properties of Deep learning

- End to End learning (端到端学习)
  - no distinction between feature extractor and classifier



- “Deep” architectures:
  - cascade of simpler non-linear modules

# Outline

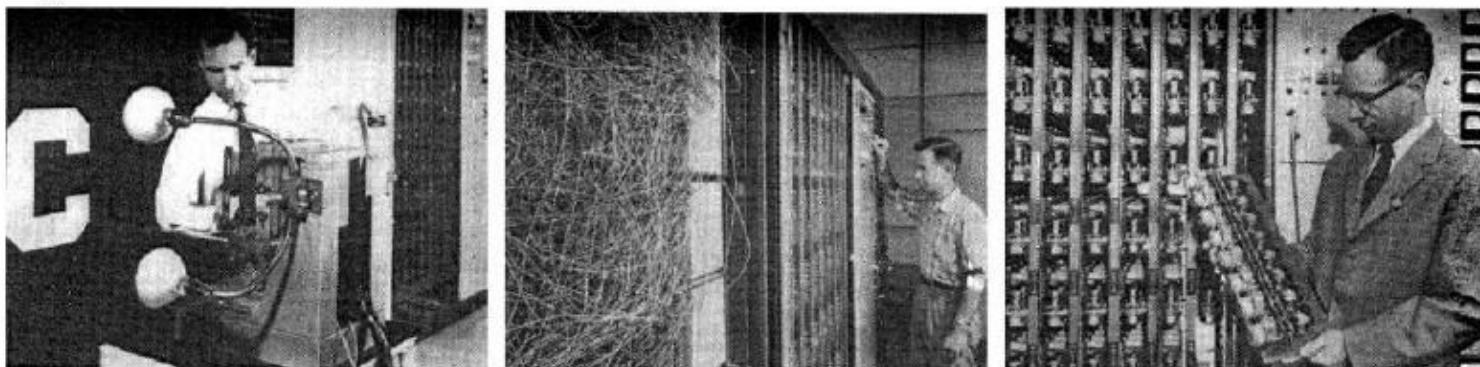
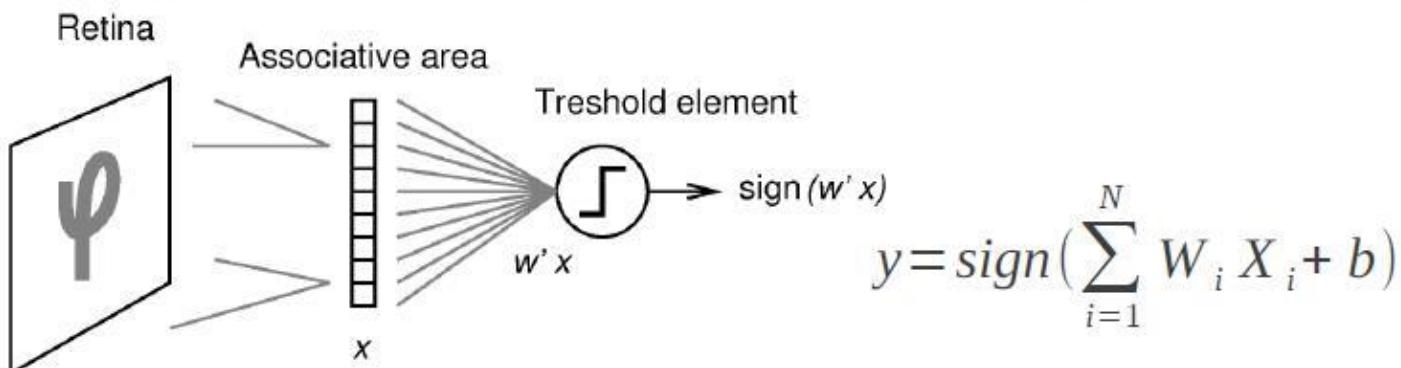
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- Application

# The Perceptron

- 1957, Frank Rosenblatt, Perceptron (感知机)

■ A simple simulated neuron with adaptive “synaptic weights”

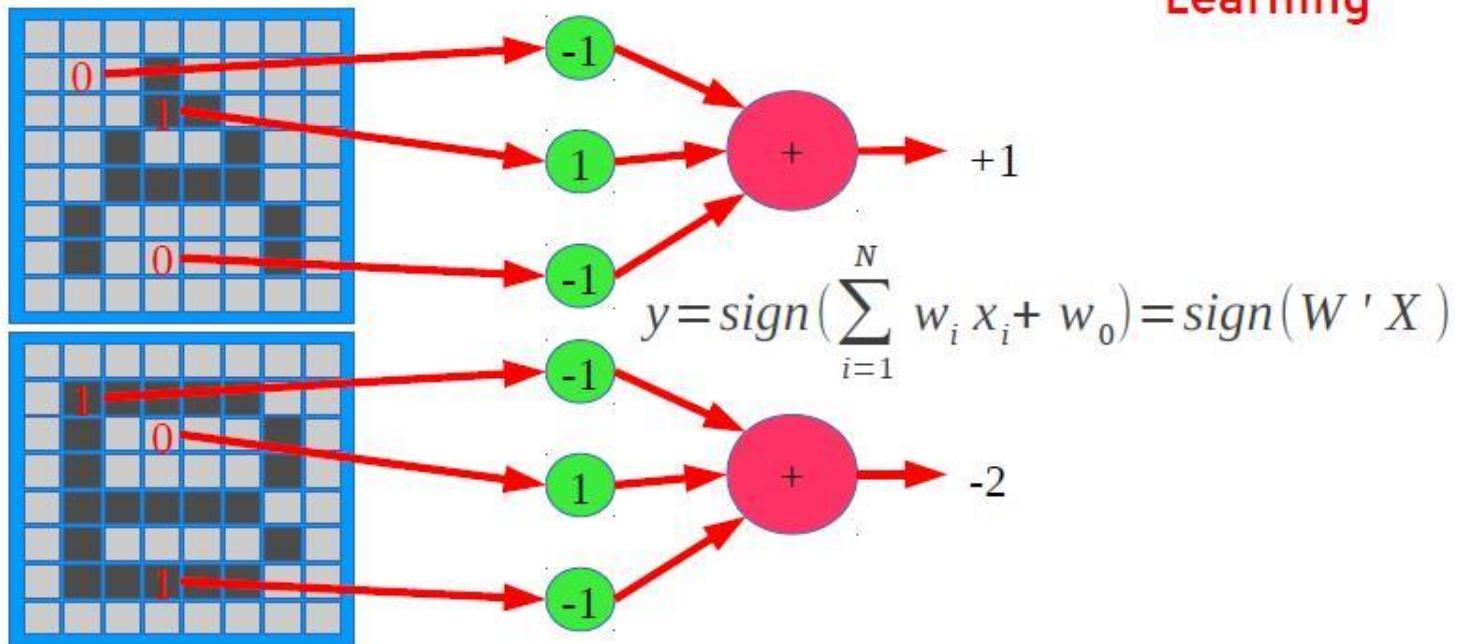
- ▶ Computes a weighted sum of inputs
- ▶ Output is +1 if the weighted sum is above a threshold, -1 otherwise.



# The Perceptron

- Example: classifying letters "A" from "B"
- Learning: find the weight values that produce +1 for A and -1 for B
- Training set:  $(X^1, Y^1), (X^2, Y^2), \dots, (X^p, Y^p)$
- Example:  $(A, +1), (B, -1), (A, +1), (B, -1), (A, +1), (B, -1), \dots$

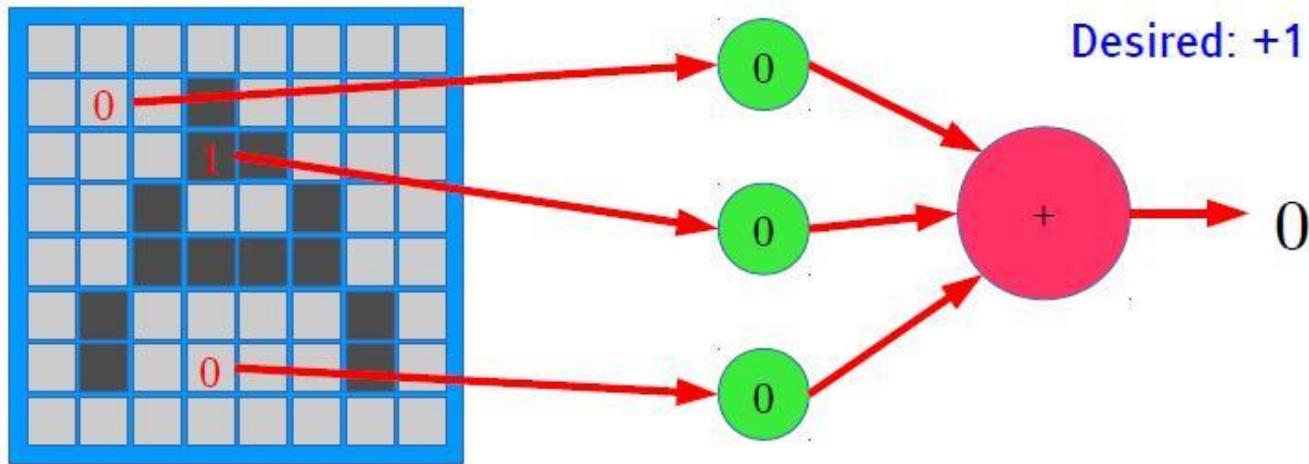
Supervised  
Learning



# The Perceptron

■ Learning: adjusting the weights so as to obtain the desired result

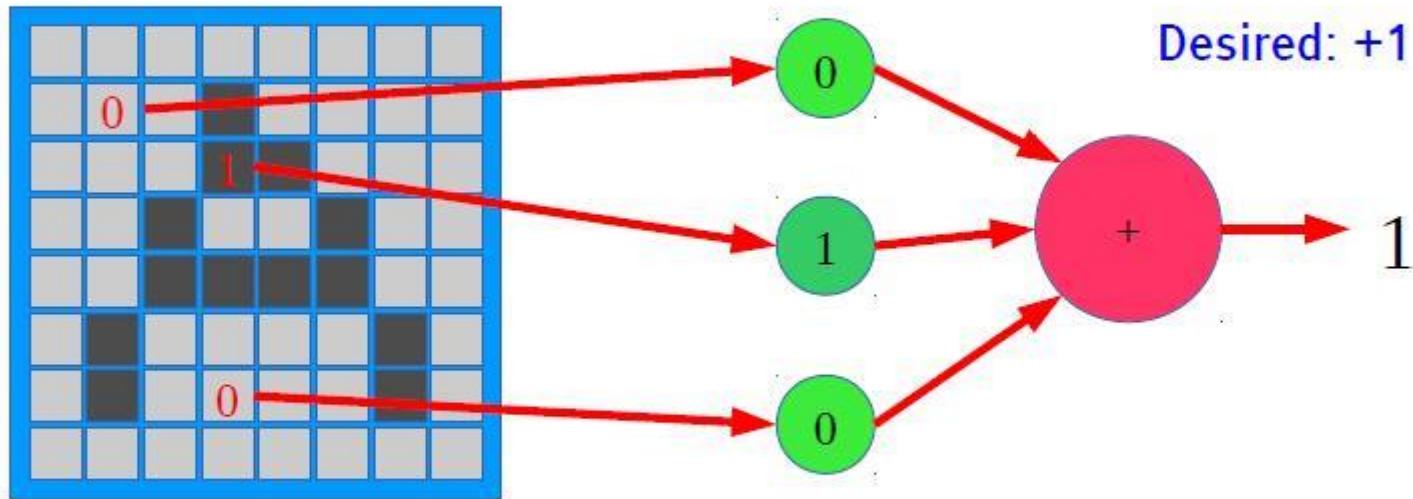
▶ Initially, the weights are 0.



# The Perceptron

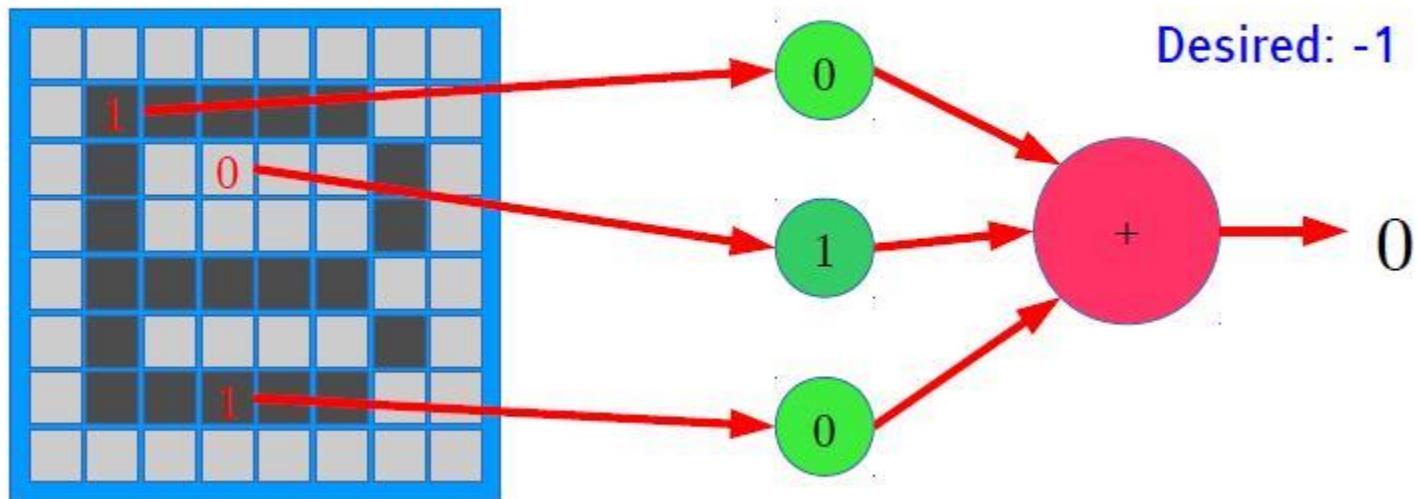
## Adjusting the weights when the output is incorrect

- If the desired output is +1, add pixel values to the weights (Hebbian learning)



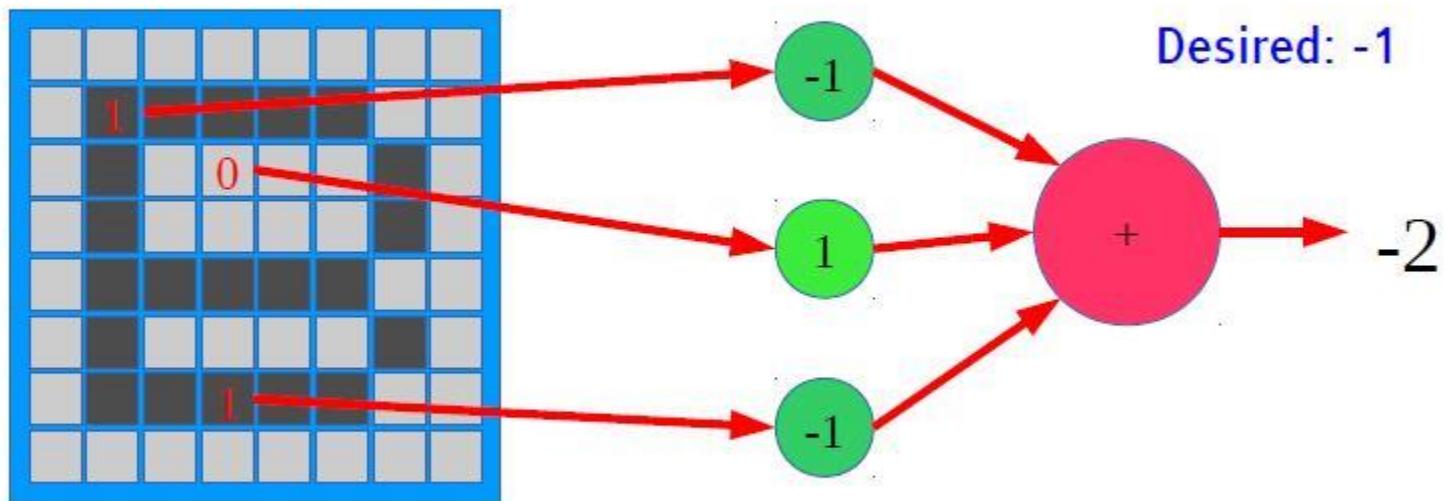
# The Perceptron

- Adjusting the weights when the output is incorrect
  - ▶ If the desired output is -1, subtract pixel values from the weights.



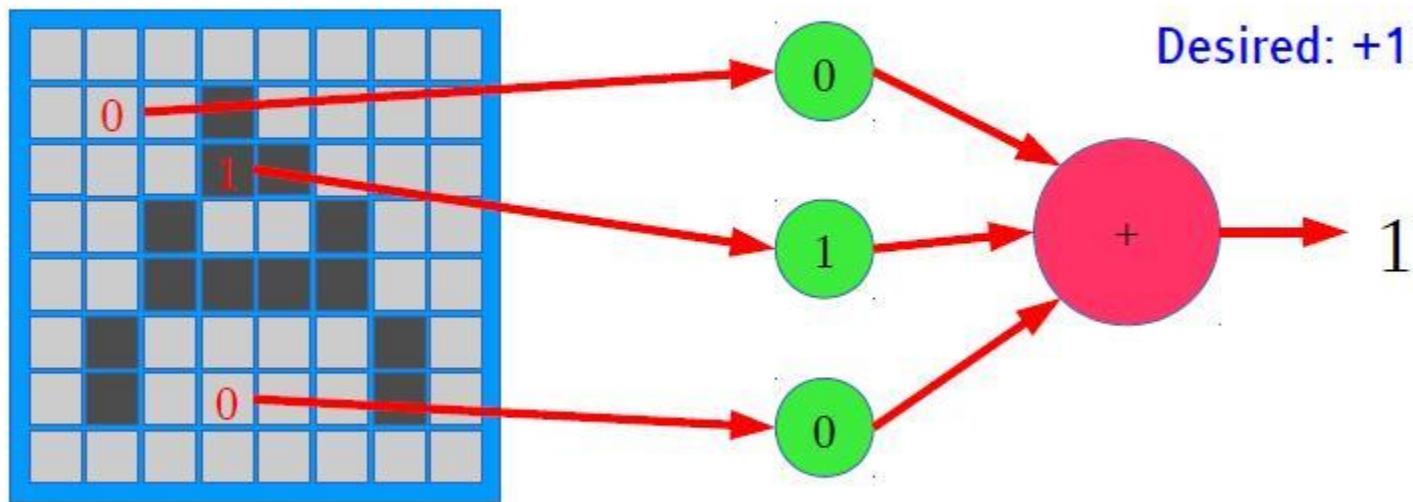
# The Perceptron

- Adjusting the weights when the output is incorrect
  - ▶ If the desired output is -1, subtract pixel values from the weights.



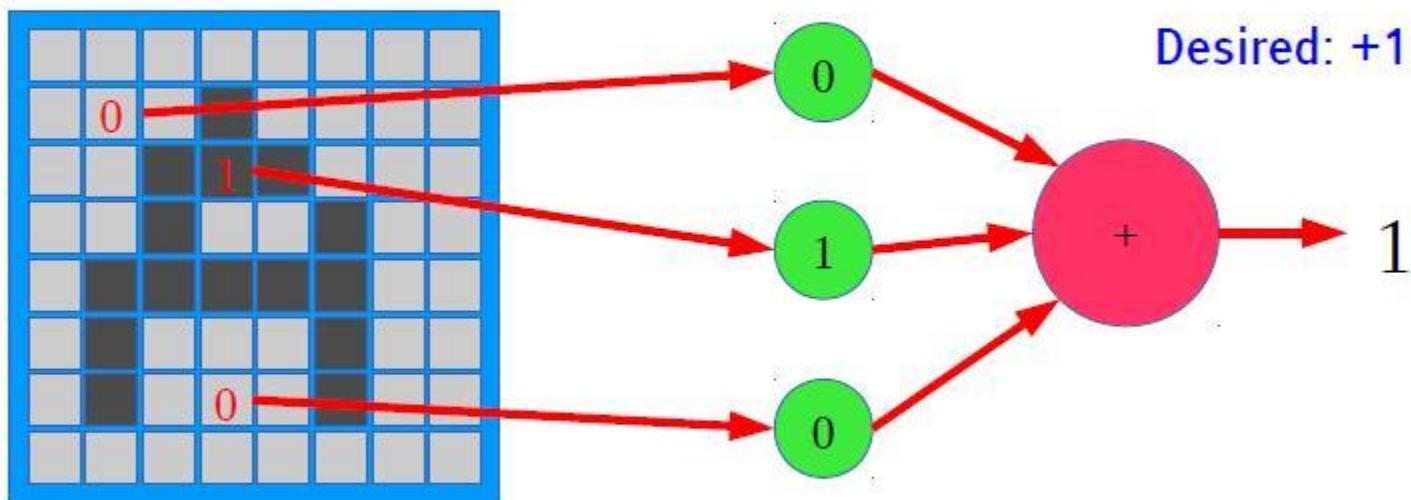
# The Perceptron

- Write if the writing style varies?



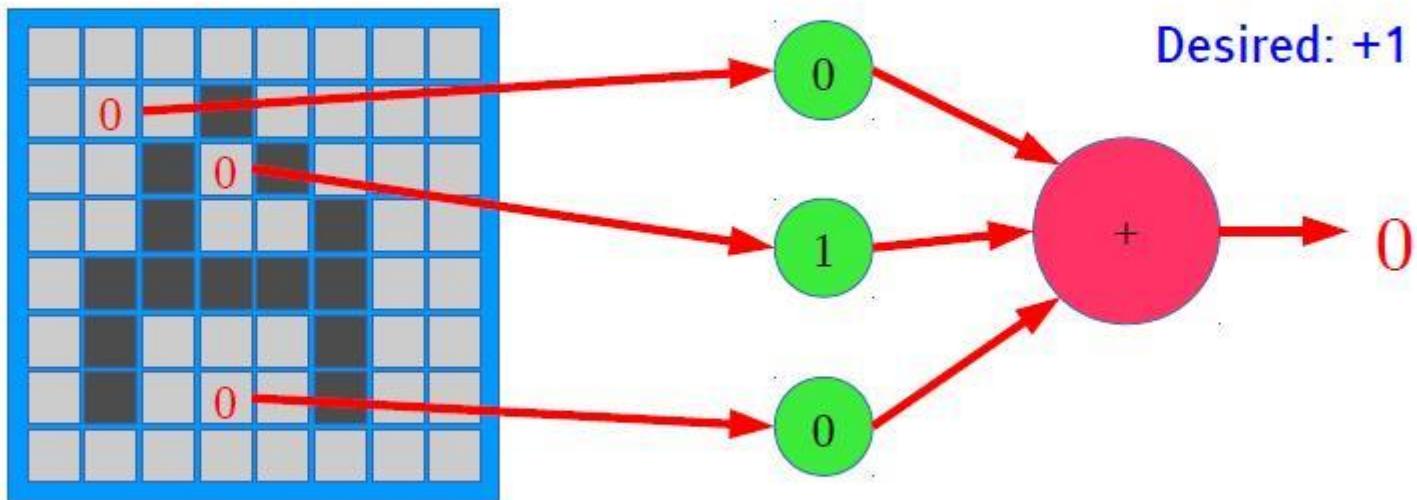
# The Perceptron

- What if the writing style varies?



# The Perceptron

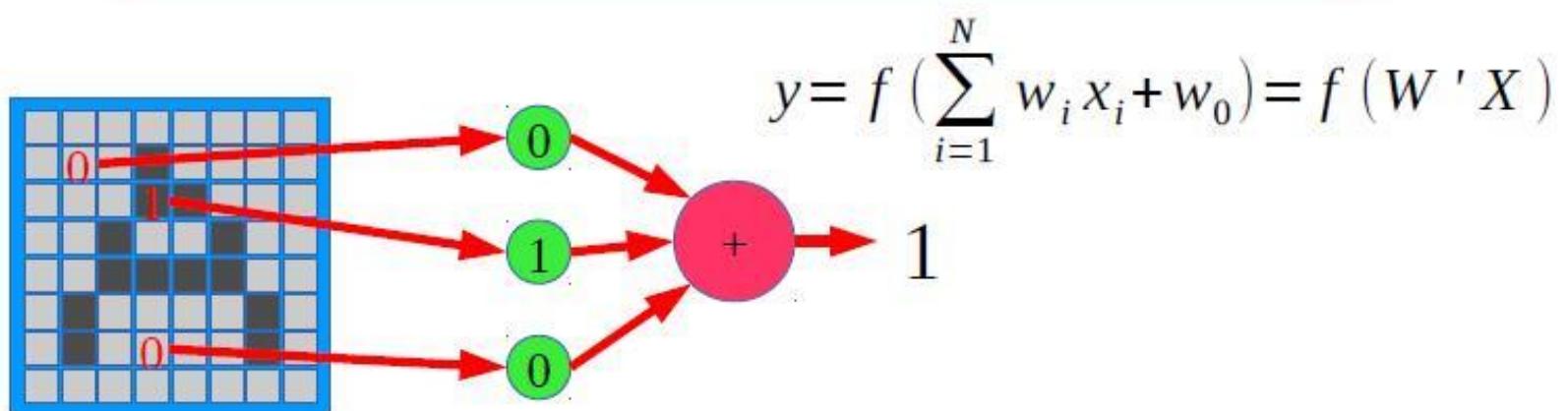
- What if the writing style varies?
  - ▶ The output may become incorrect



# The Perceptron

- Training set:  $(X^1, Y^1), (X^2, Y^2), \dots, (X^P, Y^P)$
- Take one sample  $(X^k, Y^k)$ , if the desired output is +1 but the actual output is -1
  - ▶ Increase the weights whose input is positive
  - ▶ Decrease the weights whose input is negative
- If the desired is -1 and actual is +1, do the converse.
- If desired and actual are equal, do nothing

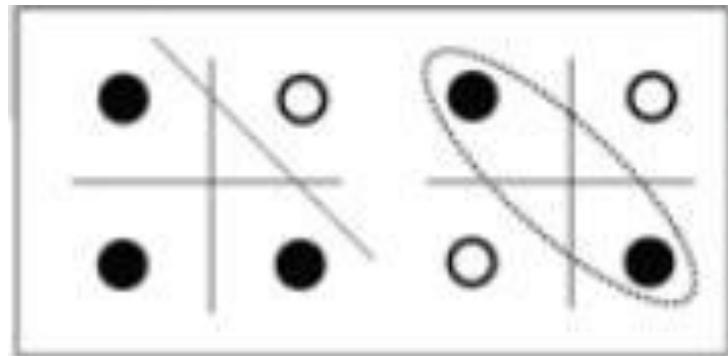
$$w_i(t + 1) = w_i(t) + (y_i^p - f(W' X^p))x_i^p$$



Source: Intelligence artificielle  
Yann Le cun, 2015-2016

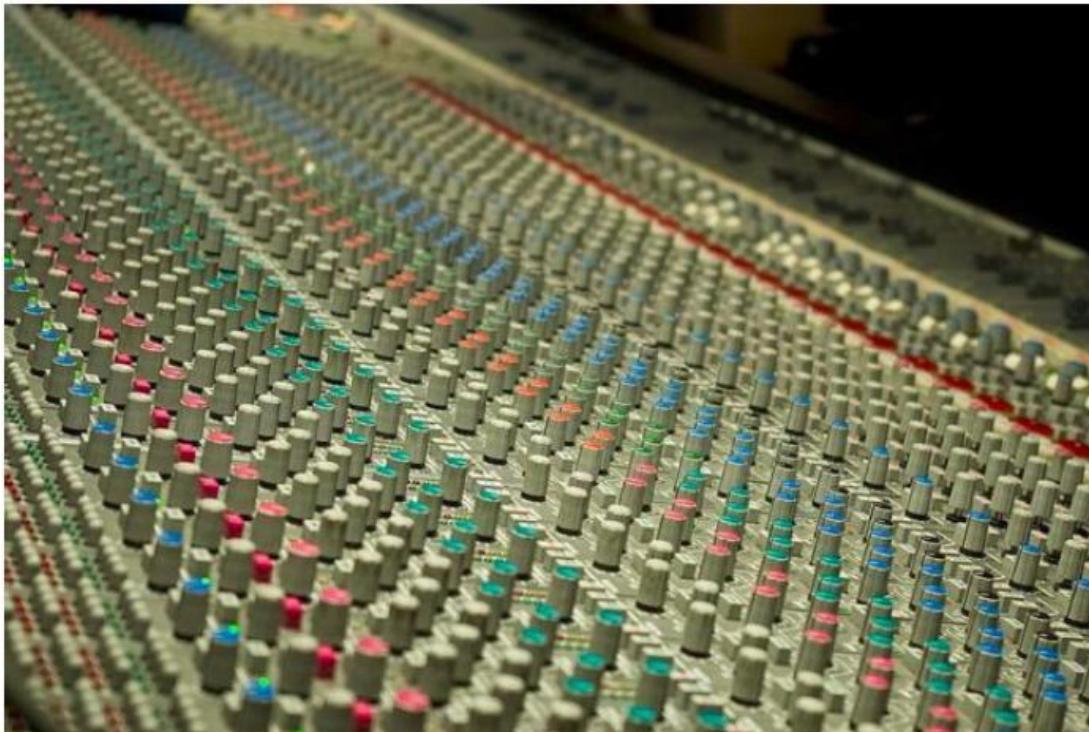
# AI Winter

- 1969, Minsky, « perceptron »
  - XOR
  - Two layers, computation impossible.



# Conclusion for first phase

- Training by iteration
  - Inference, calculate  $f(x)$
  - Compare the difference between the  $f(x)$  and  $y$
  - Adjust the weights. (gradient based)



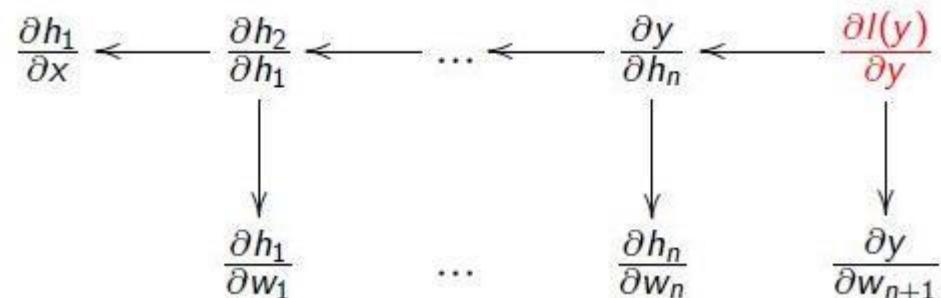
Source: Intelligence artificielle  
Yann Le cun, 2015-2016

# Second: Back Propagation



- 1986, Backpropagation (反向传播)
  - Calculate gradient efficiently  $O(d^2)$
- Routine of training
  - Forward
  - Back-propagation
  - Update weights based on gradients

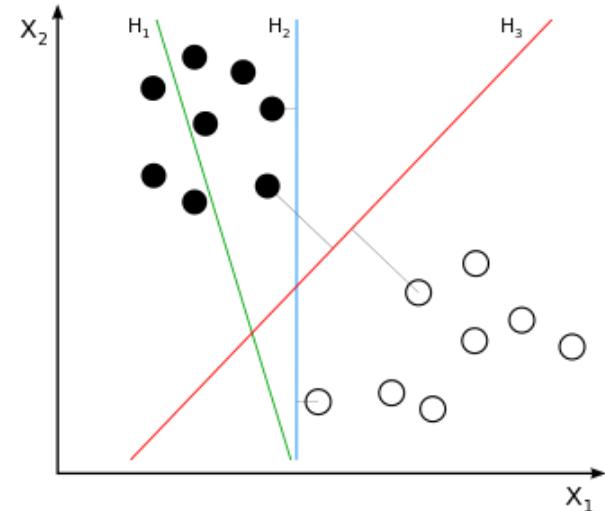
$$x \xrightarrow{w_1} h_1 \xrightarrow{w_2} \dots \xrightarrow{w_n} h_n \xrightarrow{w_{n+1}} y \longrightarrow I(y)$$



# Beaten by SVM

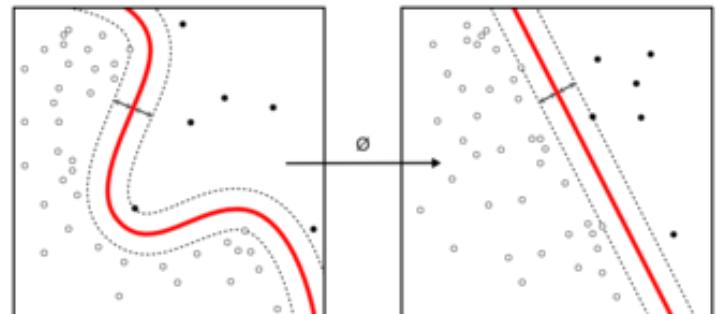


- 1990s, Vapnik, support vector machines. (支持向量机)
  - $y=f(WX+b)$
  - Globally optimization
  - High efficiency, just one layer



- Loss function
  - Function + loss

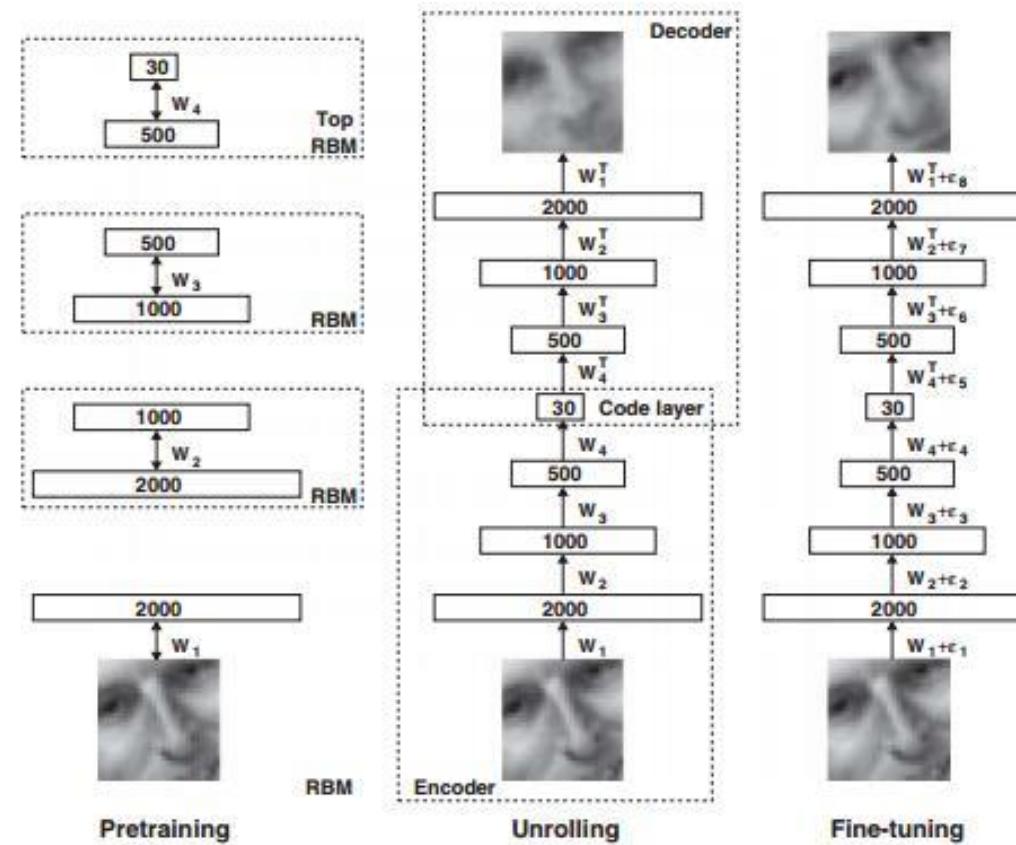
$$\left[ \frac{1}{n} \sum_{i=1}^n \max \left( 0, 1 - y_i (\vec{w} \cdot \vec{x}_i - b) \right) \right] + \lambda \|\vec{w}\|^2$$



Kernel trick for nonlinear

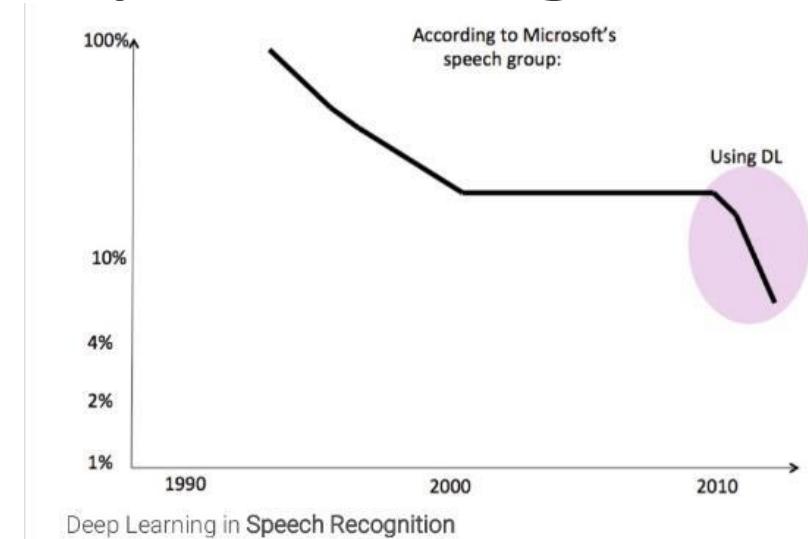
# Third: deep learning

- 2006, Geoffery Hinton
  - Deep Belief network
    - Pre-training
    - Fine-tuning



# Third: deep learning

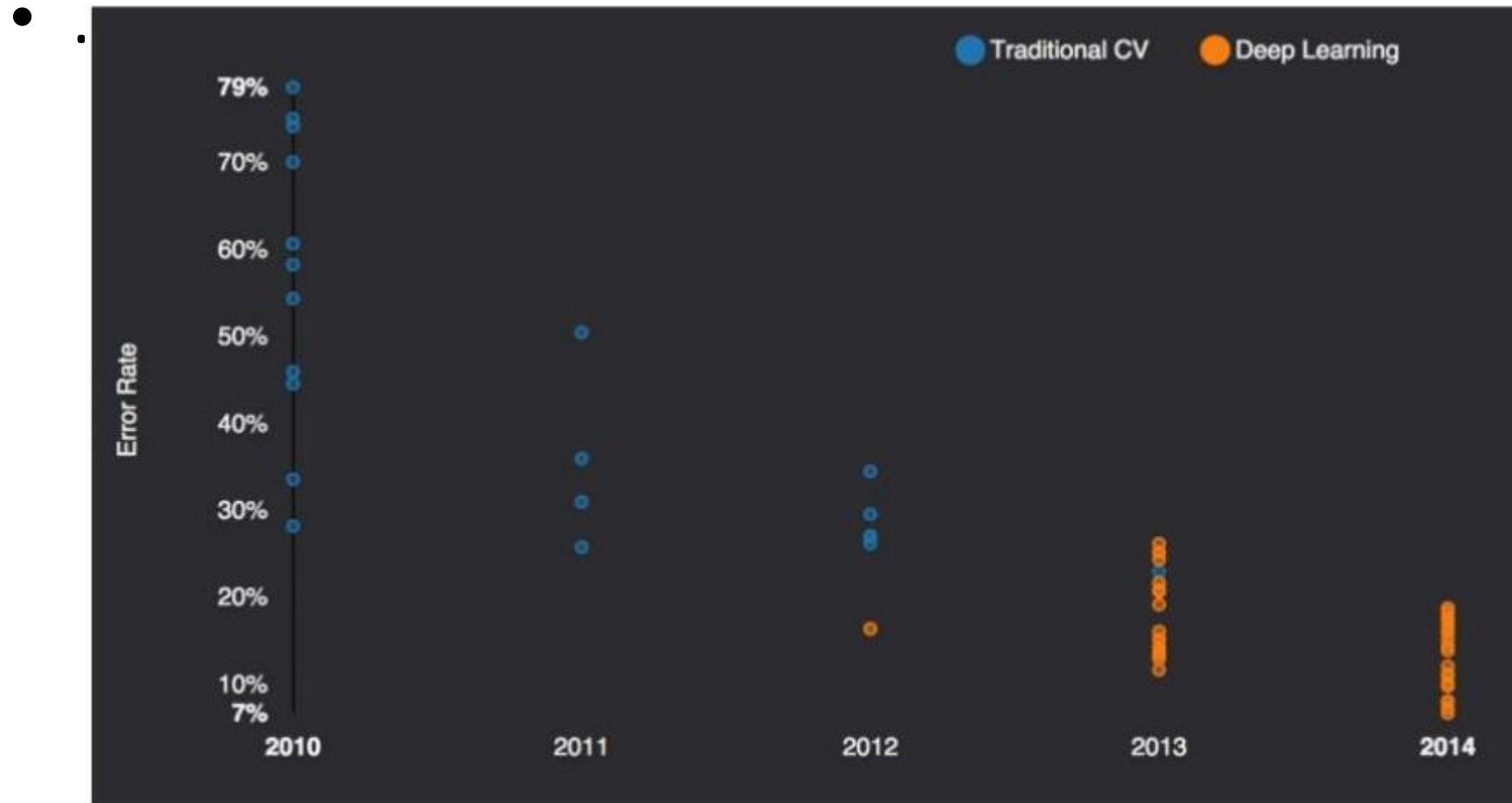
- 2011, audio



The task	Hours of training data	Deep neural network	Gaussian Mixture Model	GMM with more data
Switchboard (Microsoft Research)	309	18.5%	27.4%	18.6% (2000 hrs)
English broadcast news (IBM)	50	17.5%	18.8%	
Google voice search (android 4.1)	5,870	12.3% (and falling)		16.0% (>5,870 hrs)

# Third: deep learning

- 2012,imageNet

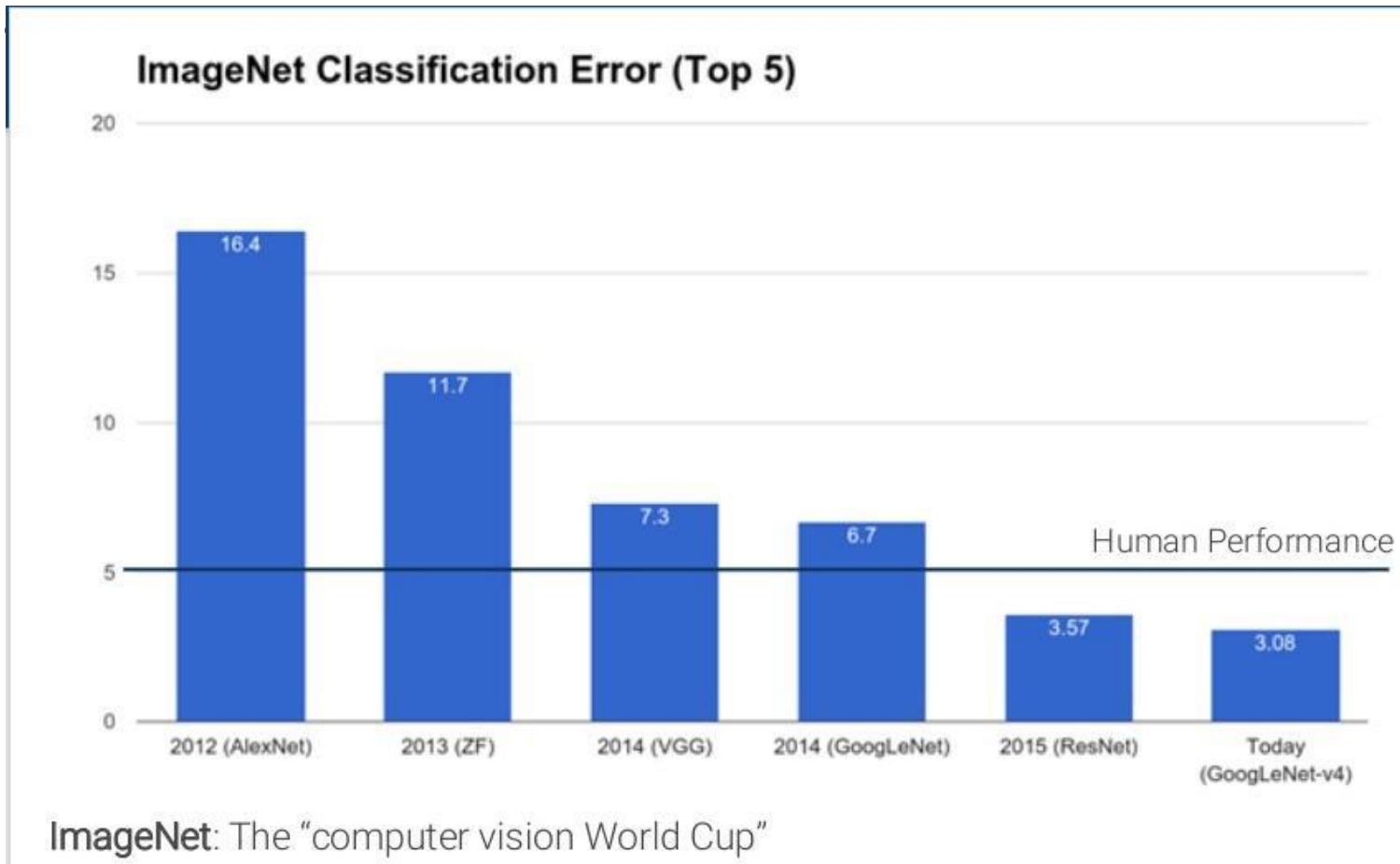


ImageNet: The “computer vision World Cup”

# Third: deep learning

- 2012,imageNet

- ..



# Why deep learning grow so fast?

- Big Data
- More Powerful and cheaper machine
- Open Source
  - Code: git-hub
  - Paper: arxiv

项目	型号	价格
CPU	Intel i7-6850K	¥4,699
主板	华硕 (ASUS) X99-DELUXE II 主板	¥3,995
机箱	乔思伯 (JONSBO) W2 黑色 全塔式机箱	¥519
电源	美商海盗船 (USCorsair) 额定650W RM650x 电源	¥869
内存	金士顿(Kingston)骇客神条 Fury系列 DDR4 2400 64G (16GBx4)	¥2,459
散热器	猫头鹰 (NOCTUA) NH-D9L CPU散热器	¥484
显卡	EVGA GTX 1070 8G SC GAMING ACX 3.0 Black Edition	¥3,199
SSD	闪迪(SanDisk) 加强版 480G 固态硬盘	¥680
合计		¥16,904

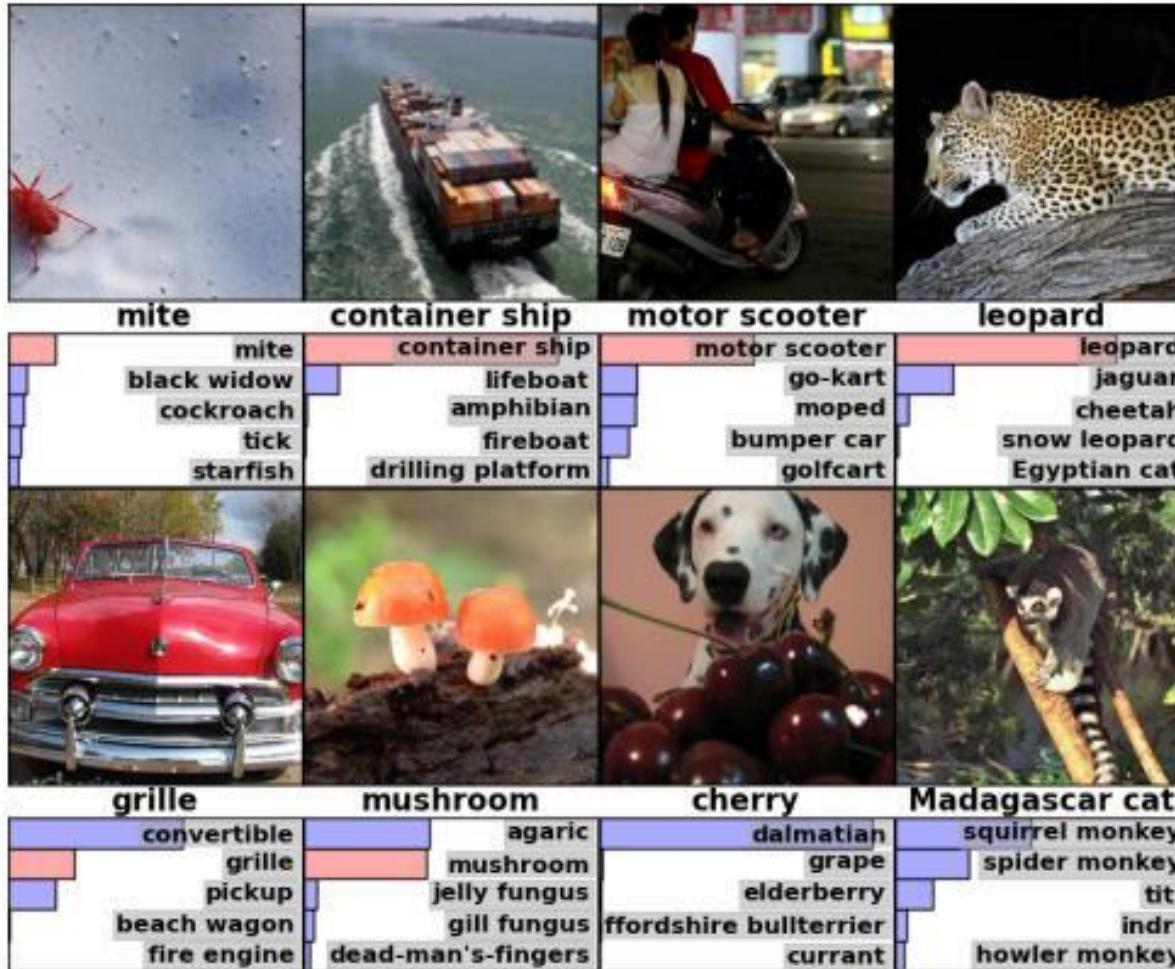
Source: 程序员的深度学习入门指南  
费良宏, 2016

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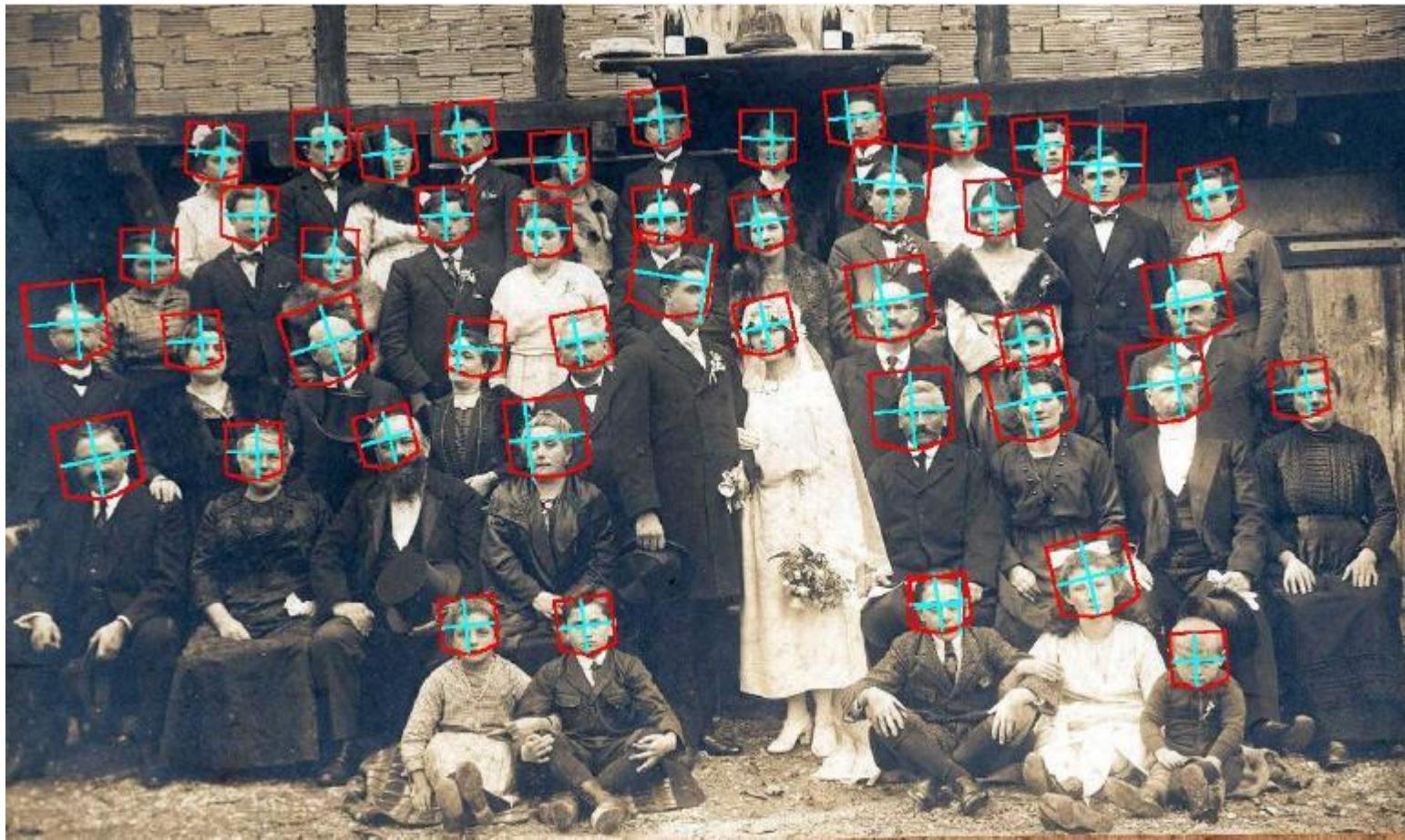
# Application

- Object Classification



# Application

- Object detection



# Application

- Scene Parsing



# Application

- Automatic Image Caption Generation



"man in black shirt is playing guitar."



"construction worker in orange safety vest is working on road."



"two young girls are playing with lego toy."



"girl in pink dress is jumping in air."



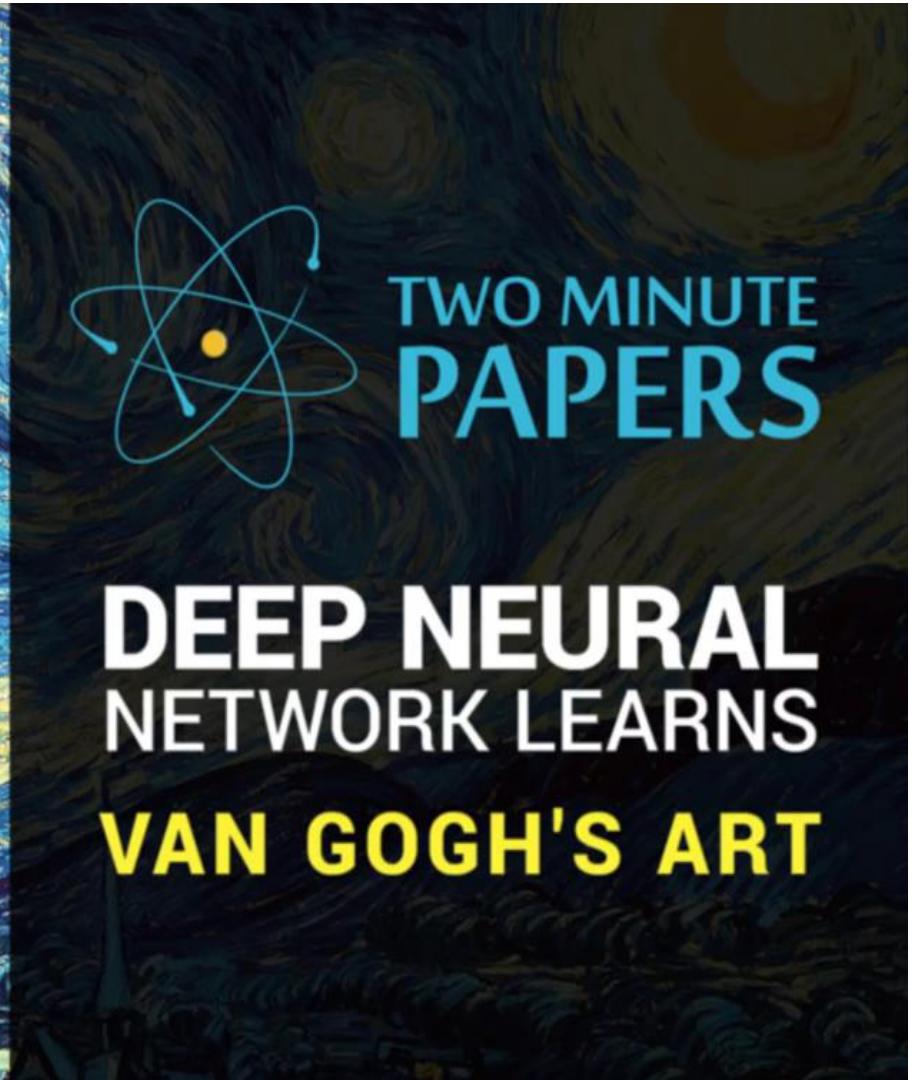
"black and white dog jumps over bar."



"young girl in pink shirt is swinging on swing."

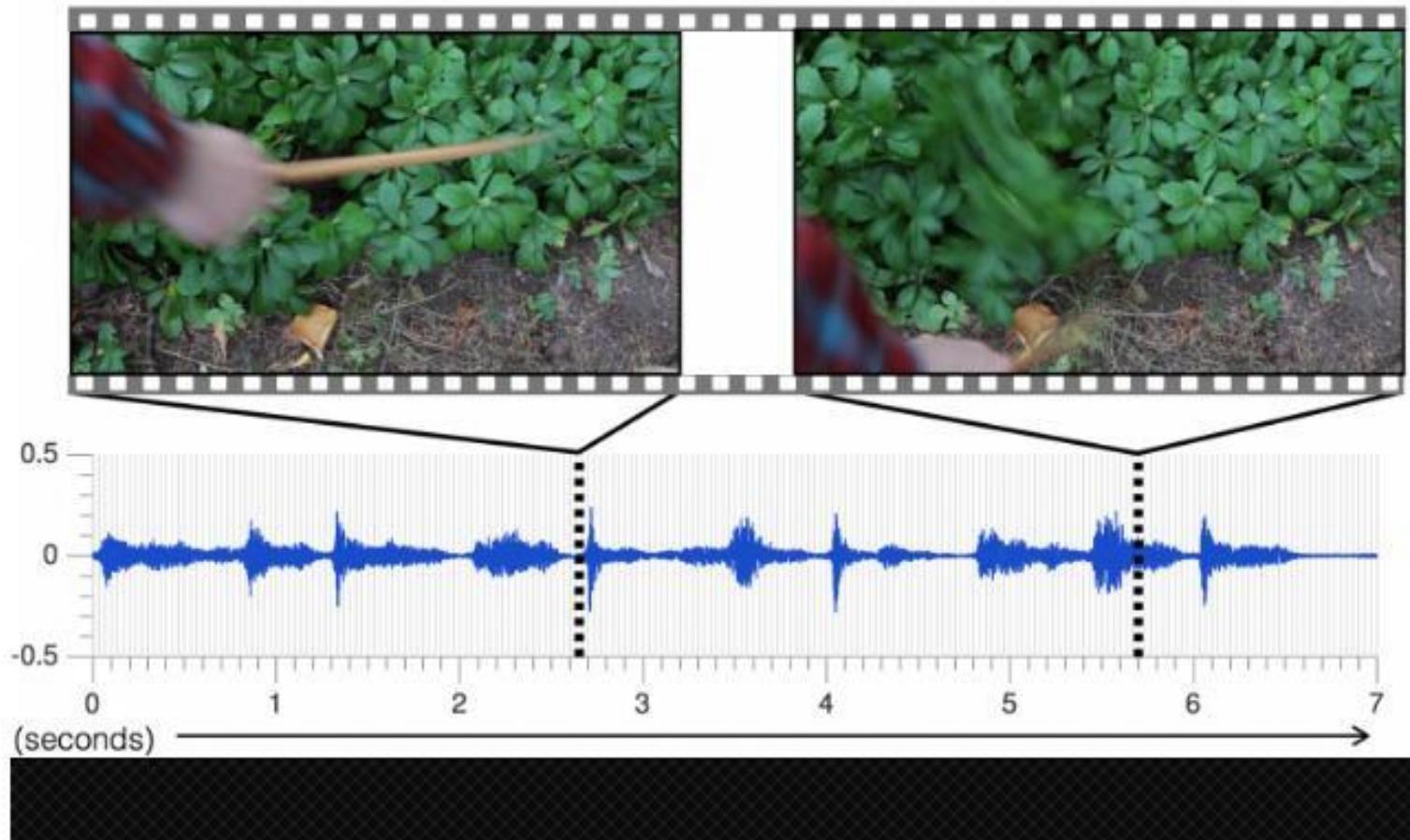
# Application

- Artistic style learning on images



# Application

- Automatically Adding Sounds To Silent Movies



# Application

- **Automatic Handwriting Generation**

Machine learning Mastery

Machine Learning Mastery

Machine Learning Mastery

Sample of Automatic Handwriting Generation

# Application

- **Automatic Text Generation**
  - Shakespeare
  - Wikipedia articles (including the markup)
  - Algebraic Geometry (with LaTeX markup)
  - Linux Source Code
- **<http://karpathy.github.io/2015/05/21/rnn-effectiveness/>**

# Application

- Alpha Go



# Q&A